



Contribution ID: 99

Type: **Practice-based Presentation (30 minutes)**

## Integrating Quizizz for Enhancing Student Engagement

*Saturday, 18 May 2024 14:20 (30 minutes)*

As attention spans vary individually and are influenced by different factors, the cultivation of active participation and engagement among students remains one of the paramount goals for educators. This workshop is designed for all levels of Quizizz users, and it explores the innovative use of Quizizz, an online learning platform suitable for creating dynamic and participatory learning experiences.

Beginning with an exploration of Quizizz's key features, including its gamified elements, real-time feedback, and accessibility across various devices, the workshop provides a comprehensive overview. Participants: all levels of Quizizz proficiency, will learn to design interactive questions enriched with multimedia elements. Practical examples from diverse language learning settings will illustrate the versatility of these features. Emphasis will be placed on utilizing the platform to cater to diverse learning styles and creating a more inclusive educational environment.

Notably, participants will experiment with Quizizz's latest feature: AI assistance, recognizing the significance of staying current with the prevailing trend in education. This addition enhances the platform's adaptability for various learning styles, emphasizing the importance for educators to fully take advantage of the potential of AI in their teaching practices.

Through hands-on activities, attendees will acquire practical insights into leveraging Quizizz to create engaging and interactive activities that captivate students' attention. The workshop aims to empower educators with the skills to utilize Quizizz as a potent tool for formative assessment and continuous feedback, fostering active learning and collaboration in the classroom.

By the end of the workshop, participants will have the knowledge and resources to confidently integrate Quizizz into their teaching practices to enhance student engagement and effectively prepare students for success in their language learning journeys.

### Is this a sponsored session?

### Keywords

Quizizz, gamification, student engagement

**Primary author:** SATO, Tomoe (Yokohama City University)

**Presenter:** SATO, Tomoe (Yokohama City University)

**Session Classification:** DN 412: AI for Teaching

**Track Classification:** General CALL: Innovative Teaching Using Technology