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Type: Practice-oriented Oral Face-to-face presentation

Graphic Novels in the Classroom: Connecting to Culture through Reading

Saturday 17 May 2025 17:30 (25 minutes)

TITLE

Graphic Novels in the Classroom: Connecting to Culture through Reading

RELEVANT SIG

Listening Literature in Language Teaching

FORMAT

Research-oriented Oral Face-to-face presentation (25 minutes, including Q&A)

Short English description

KEYWORDS

Graphic Novels
CLIL
Culture
Reading

ABSTRACT

Graphic Novels represent an interesting approach to teaching language, reading skills, and culture for EFL students. The interplay between text and images can make meaning more salient, as well as provide students with much needed context clues for discerning new or challenging vocabulary. They also introduce students to a unique method of story telling, acting as a middle ground between full text novels and full visual mediums such as film. Graphic novels also represent a cultural resource for students to begin learning about social issues, philosophical dilemmas, historical narratives, and artistic expression. In this presentation, I will outline and reflect on a special interest CLIL course that I taught covering Graphic Novels and how they can help students engage with foreign culture, language, and social issues. I will cover the primary topics, texts, and activities presented in the classroom, and discuss personal challenges and classroom issues that arose throughout the course.

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